**Work in Progress Report**

**Major developments/breakthroughs(reference specific code please):**

Beginning of the structure for the program is made. Will ask the user to choose a unit for which there are buttons on the bottom of the frame for either physics or functions. After choosing a unit the questions that they can choose appear on the side. The programs for what will be done when each question is asked are not made yet.

**Major Challenges/setbacks( reference specific code please):**

After a user selects a unit and the buttons for questions show up if they continue to click the button that sends them to the unit the buttons for questions will appear infinitely as long as you click the button

**Any modifications to your specifications/release schedule:**

No modifications as of yet on my release schedule or specifications

**Description of your scratch/test program:**

**Describe the generic concept you needed to test out:**

I tested out adding buttons and labels and how to create buttons and labels in different panels when one buttons has been pressed.

**Source any web site/book that helped you with that concept:**

Ics3ui.sgrondin.ca

**Describe the code and the lesson that you learned from it**:

The code was creating a button and then getting the text from the button to send to a method in a different panel that would create buttons and labels based on the text that was sent over.